

AP Studio Art Summer Assignments:

This information will also be posted on my course website, pratt.kwoods.org.

Summer Work Summary

1. **10 pages in your sketchbook** (see below for more info)
2. **5 Projects** (see descriptions below)
3. Be looking at and sharing examples of artwork that you find inspiring (student and professional) on your inspiration board (see attached) and our social media site (more info to come). **At least 40 works should be on your inspiration boards by the end of the summer.**

All work should be completed by the time we come back to school (do not leave this to the last minute!). This will be a major part of your first marking period grade

This work will be due on Monday, September 10!

Sketchbook Info

Philosophy

You should always have your sketchbook and/or Camera with you. You never know when you will be inspired or see something that drives you to create. The explorations of the summer will be the starting points of your works during the school year. Record your experiences, thoughts, dreams, ideas, the events in your life that inspired you and make you you. Your work in your sketchbook should be an ongoing process that does not stop because school stopped. You are continually an artist, and your sketchbook should reflect that continual experience. You should try new things, ideas and techniques in your sketchbook to push yourself as an artist.

To view a variety of artists' sketchbooks, visit:

http://www.bearskinrug.co.uk/_work/sketchbook1/launch/

<http://blublu.org/>

<http://www.waynejiang.com/sketchbooks/4/index.html>

Sketchbook & General Expectations:

- **The point of sketchbooks are that you are practicing skills, experimenting with media and brainstorming/exploring concepts you are interested in. Your sketchbook should have a variety of these three things!**
- Remember, sketchbook pages should take between 1-2 hours of time.
- Everybody, no matter your "home" medium, must work in their sketchbook. If you are a photographer, you can include photographs for **some** of your pages. Consider either printing them (keep the original file) and pasting them in your sketchbook or storing them on an online photo sharing site like Flickr or on a blog. *4 straight photos along a similar theme that are carefully selected and edited photos count as one page. Photos that are manipulated (either by hand or the computer) can count as a sketchbook page if substantial manipulation occurs.*
- Do observational drawings in your sketchbook, even if you don't want to! And invest time and effort into them! Especially if you are considering applying to art school – you all need observational drawings! Consider doing multiple drawings from the description below, using additional works as sketchbook pages.
- You are not limited to drawing in your sketchbook. Consider a variety of dry media (pencil, oil pastel, crayons, marker, etc), wet media (paint, ink, watercolor, etc) collage, writing, mixed media, photography or any other way you can express your ideas
- If you are using a sketchbook this summer that you have already started, mark the pages that were already completed before this summer
- Don't be afraid to make mistakes. Mistakes often lead to new ideas.
- Always finish what you start. If you stop a piece, go back and finish or change it, even if it is a month later. You must turn in a sketchbook that is full of finished ideas.
- Fill the pages and make what white space you leave valuable and meaningful.
- Try something new! Do not stay in your traditional media.
- Date the pages when you finish them
- Do not draw from photographs or existing images. Using others' images can be considered plagiarism. Instead, draw from what you see around you. When you draw from life, your work

will show that life. Although it is tougher and will take more work, the end result will be worth it. If you are inspired by an existing image, how are you going to change it to make it your own?

- Work with meaning. Do not put things in your sketchbook because you think they are cute or pretty. Everything you put in your sketchbook should have meaning and substance to them.
- Take risks. Your sketchbook is your place for exploration. It is okay if things don't make sense yet to other people. Don't be afraid to do something different or challenge your viewer
- No matter your "home" medium, I ask that you complete some of your sketchbooks in a different medium than your "home" medium. For photography works, the work can be uploaded to an internet site for viewing (like a blog, Facebook or Flickr). Just name and date the album with the assignment and email me a link when it is time to turn in the assignment or if you would like feedback. All photography should be edited for composition, color and exposure.
- **If your sketchbook pages contain enough quality and are at least 8x10, they may be able to be added to your AP portfolio in the breadth or quality section – or can be revised when the school year starts to raise them to portfolio level.**

Sketchbook Ideas

The point of sketchbooks are that you are practicing skills, experimenting with media and brainstorming/exploring concepts you are interested in. Your sketchbook should have a variety of these three things! If you are stuck and need some starting points, choose from the list below:

Exploration Choices

1. Thematic exploration – pick a theme or concept and explore it visually in your sketchbook. Focus on the same theme for all pages in your sketchbook. You can choose to annotate your pages or just leave them visual. Refer to this page for visual examples: <http://www.studentartguide.com/articles/art-sketchbook-ideas>
2. Technique or media exploration – choose a particular technique (observational drawing, using manual settings on the camera, etc.) or media (painting, ink drawing, etc.) and practice it over the course of the process assignment.
3. Decorate the cover of your sketchbook to exemplify your perspective as an artist
4. Create an image using an unconventional material (material from nature, burnt matches, found materials, food, thread, glue, wax, what else can you think of?)
5. Collage of woven strips (long and skinny) from newspaper or magazine
6. Collection of experiences
7. Express a current event visually (abstract or representationally)
8. 100+ gesture drawings of the figure (gesture drawings are quick, short drawings that express the energy of the situation as much as the form)
9. Create a self portrait using only collage to create the image of yourself (this should look like you when you are done)
10. Use abstraction to express an idea
11. Create a rendition of a room in your home using unconventional angles
12. Create a new fabric pattern
13. Create a series of Exquisite Corpses (by yourself or with a group)
14. Bulletism. Blow paint or ink on your paper and let it inspire you to create an image.
15. Random word. Choose a random word out of a dictionary and create a work from it
16. Status. Create a work that exemplifies a friend's status on Facebook

17. Hands and Feet. What unique things can hands and feet demonstrate?
18. Motion. How can you demonstrate motion in a meaningful way?
19. Color. Explore a concept using color. Explore the same idea and composition 3 different times using different color schemes (complimentary colors, analogous, monochromatic, tridactic, etc).
20. Make something a day: Create some new creative work everyday for a minimum of 3 weeks. Consider exploring your feelings or thoughts at that moment. Consider drawing, photography, collage or any media you like. Visit the sites below for inspirations
 - a. <http://www.flickr.com/photos/laserbread/sets/72157612019716787/>
 - b. <http://doodlebook.tumblr.com/>
21. Choose a minimum of 5 different surrealist idea generation techniques and explore them thoughtfully in your sketchbook. You can find a large list of surrealist techniques here: http://en.wikipedia.org/wiki/Surrealist_techniques
22. Choose a portion of a magazine or newspaper picture. Glue that picture on a page in your sketchbook. Create a drawing that incorporates that picture into a story. You may use more than one magazine or newspaper image BUT the artwork should be made mainly from your added drawings. Consider using a specific color scheme (monochromatic, complementary, tridactic.)
23. Observational drawing of any object of your choice. Should be done from life, not from an image.
24. Illustrate a dream
25. Layers. Create something that uses layers to compose it. Consider layers in the image or layers as part of the material.
26. Research a movement of art (like pop, cubism, impressionism, etc) and create a work inspired by it (visit <http://www.artmovements.co.uk/home.htm> for ideas)
27. Draw a variety of shapes and forms (geometric and organic). Interlock them, overlap them, etc to create an interesting composition.
28. Write about your work. Write about your perspective as an artist, a particular work or why you make art.
29. Take a page from the notebook for another class and draw over the notes
30. Every night for one week draw the same object in a different media
31. Narrate a story. Create a comic book/strip to narrate a true or fictional story
32. Choose a portion of a magazine or newspaper picture. Glue that picture on a page in your sketchbook. Create a drawing that incorporates that picture into a story. You may use more than one magazine or newspaper image BUT the artwork should be made mainly from your added drawings. Create a series. You may use color or shading. OR you could use a color scheme (monochromatic, etc.)
33. Over 2 pages show the gradual transformation of a pair of scissors into another object- example: scissors into a shark- DON'T USE THIS EXAMPLE- it was my idea. Details are needed in the drawing- color is optional.
34. Imitate an artist. Create a series of mini-artworks that represent the style of a famous artist of your choice (like Pablo Picasso or Frida Kahlo) but show something related to modern day (commuting to work, technology, etc.)
35. Light – using a strong light source, create a series of observational drawings (portraits, still lifes, etc.)
36. Answer these prompts with an image:

- a. At age six I was _____
- b. At age twelve I was _____
- c. Now I am _____
- d. At age 25 I will be _____
- e. At age 75 I will be _____

Arrange these images in a composition that communicates your identity

- 37. Photo a Day
 - a. Google "Photo a Day Challenge" for ideas if you want a prompt every day
 - b. Set an alarm for yourself!
- 38. Try a new Photo Technique
 - a. **Please visit this website for options.** <http://www.techradar.com/how-to/photography-video-capture/cameras/52-photography-projects-a-photo-idea-to-try-every-week-of-the-year-1320795> (*direct link available on Mrs. Pratt's website*)
 - b. **Make sure to choose a technique new to you and something that is practical for you to actually do.**
- 39. Build a sketchbook to exemplify your perspective as an artist. The covers, page structure and other aspects of the book should show your perspective as an artist.
- 40. Create a series of images using unconventional materials around a theme of your choice (material from nature, burnt matches, found materials, food, thread, glue, wax, what else can you think of?)
- 41. Visualize a collection of experiences or current events
- 42. 100+ gesture drawings of the figure (gesture drawings are quick, short drawings that express the energy of the situation as much as the form)
- 43. Use abstraction to express a narrative/story (series of images or mini-book)
- 44. Design a new typeface. Make sure that all the letters visually tie together and that you do lowercase, upper case, numbers and major symbols. Or focus on an alphabet of emojis? Visit www.fonts.com or www.emigre.com for professional typeface examples.
- 45. Pictographs. Create a series of new or redesign existing pictographs, reflecting our current needs as a society or our future needs.
- 46. Random word. Choose a series of random words out of a dictionary and create a series of works from them (one word=one work)
- 47. Color. Explore a concept using color. Explore the same idea and composition multiple times using different color schemes (complimentary colors, analogous, monochromatic, tridactic, etc).
- 48. Find an Artwork a day

Find a new artwork created by someone else everyday for the duration of this process assignment. Find them on the web, in books, around you, in museums, etc. Record them (include artist name and title of work if available **as well as a sentence about why you chose it**) in your sketchbook or an online photo site like Flickr, Pinterest or Instagram. Consider graphic designers too!
- 49. Magazine/Newspaper Drawings. Create a series of drawings using existing magazine or newspaper images. Choose a portion of a magazine or newspaper picture. Glue that picture on a page in your sketchbook. Create a drawing that incorporates that picture into a story. You may use more than one magazine or newspaper image BUT the artwork should be made mainly from your added drawings.

50. Series of observational drawings. Should be done from life, not from an image.
51. Variety of media – create a series of artworks of the same thing, just created with different media.
52. Illustrator or Photoshop tutorials – Find some interesting tutorials (CS3 is the version we have at school) and complete them. Number would depend on how much effort the tutorials require.

Summer Projects

You must complete all 5 projects (you can choose the particulars from each assignment's list of possibilities ideas). These works are due at the beginning of the school year. These can be completed in your sketchbook if done at least 8x10. Photographers should edit for color and exposure (if you don't have Photoshop at home, this should be done as soon as school starts or download a free editing program like GIMP). **The goal is that these are created with enough quality and thought that they can be included in your AP portfolio in the breadth or quality section.**

These pieces should meet the requirements for quality work for AP. Use the rubric and the AP sites listed at the top of the syllabus as a guideline. Feel free to contact me during the summer for feedback!

FIVE assignments:

TWO Observational drawings (choose from list). Should be different set ups for each. Should be drawn (consider pencil or charcoal), with rich tones and contrast. Strive for accuracy and proportion. Make sure you pay attention to your lighting. Focus on creating a complete composition that fills the entire page. Don't be afraid to practice first with quick drawings and to start over if you need to!

- Draw bottles and cans. Have them crunched up for details in the reflections and folds of the metal. Include lots of detail and consider showing only a small area instead of the whole can or cans. If it is a bottle, find an area that shows off the reflections and surface quality of the bottle.
- Pop some popcorn. Take a few kernels and look at the shapes and shades created. With pencil and tortillian, study a few of the kernels and fill the page with them.
- Still life. Composed of sea shells, flowers, food, bottles filled with water (consider colored water and use a colored media), etc
- Insects. Consider a bug collection, insects outside or dead flies off the window sill.
- A magnifying glass and what it is magnifying as well as the space around it that is unmagnified
- Self-portrait: Arrange interesting side lighting, and be sure to add a background or setting (no floating heads). Make use of dramatic lighting, maybe even a flashlight held from below.
- Landscape: Do a drawing on location—the beach, the park, looking down your street, your backyard, or a study of part of a tree form.

THREE Choice pieces. These pieces are for you to choose, but they must be well thought out and complete works. They should have a theme, message or concept and demonstrate technical and aesthetic excellence. Do something that you are interested in! Be inspired from your inspiration boards! Try something new! Experiment!

If you are stuck, you can use the ideas below to help you get started

1. **Art Assignment** This can be in a media of your choice (but pay attention to the assignment) <http://www.theartassignment.com/assignments-landing>
Visit the website listed above and choose one of the "Art Assignments" Watch the video, read the

instructions and complete the project. Please complete it in a way that it is a finished work, something that could be submitted in your portfolio (so you may have to modify the instructions on some assignments).

2. **Transformations (choose from list).** This can be in a media of your choice.
 - Demonstrate a transformation of something into something else. What meaning can this contain?
 - Choose an object to draw and divide the page into three separate sections. Render this object in three different media, three different styles and three different perspectives (perspective can be physical angle or mental perspective – perspective of a child vs. adult, etc)
 - Choose an object to start with and transform it into a different object as it travels across the page (for examples: scissors into shark).
 - Transform a realistic object into an abstract composition
 - Altered book. Create 3 pages for an altered book. This could be completed in your sketchbook or in a book that you find that you would like to start from. Visit the sites below for ideas:
 - http://en.wikipedia.org/wiki/Altered_book
 - <http://karenswhimsy.com/altered-books/>
 - <http://www.creativity-portal.com/howto/artsandcrafts/altered.books.html>
3. **Distortion (choose from list).** This can be in a media of your choice.
 - Demonstrate a distortion of an idea. This can be a distortion of a belief through different political views, distortion of an event/memory through experiences of different people, distortion of idea through different people's perspectives
 - Draw/paint yourself from a distorted reflection (bottle, warped window/mirror, spoon, etc.)
 - A figure rendered in an unusual perspective
4. **Expand a sketchbook.** Take one of your 10 sketchbook pages and expand it into a complete, finished work. This can be in a media of your choice.
5. **Be Inspired from your Inspiration Board.** Take something from your inspiration board and do something about it! Try the process, make something about a similar concept, etc. But make sure you make it your own!

Please feel free to contact me with any questions or to send me photos of in progress work for feedback!

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